



2025 Jim Sable Environment & Conservation Education Scholarship

Each year in honor of our founder, Jim Sable, the USA Clay Target League awards post-secondary education scholarships to qualified student athletes that are participating in the spring season.

Following Jim's principle of 'Education Before Everything,' and honoring his dedication to conservation, the objectives of the USA Clay Target League's Scholarship Program are to provide financial assistance for students that plan to further their education with an eye towards an environment, natural resources, and/or conservation-related career.

Eligibility

Applicants must meet the following criteria to apply, and are eligible to receive ONE scholarship award if selected. (please check boxes):

Be a member of a team participating in the current spring season of a USA Clay Target League-affiliated program AND

Be a high school senior graduating in the current school year (or homeschool equivalent), AND

Demonstrate an interest in pursuing a career related to the environment, natural resources or conservation, AND

Adhere to all school district or association rules, policies and requirements concerning student activities including, attendance, conduct, scholastic standing and/or other eligibility requirements, AND

All required documentation must be submitted or postmarked no later than May 15, 2025.

Scholarship Awards

Forty (40) - \$1,000 scholarships.

Submitting Application

This application and a copy of the applicant's education transcript must both be submitted before the deadline via email or mail.

Email to: scholarship@usaclaytarget.com

Mail to: USA Clay Target League
990 Lone Oak Road, Suite 120
Eagan, MN 55121

Award Selection

An independent scholarship committee selected by the USA Clay Target League reviews all applications and selects recipients.

Recipients are chosen from all applications based on their academic accomplishments, contributions to their team, involvement in school activities and their community, – without regard to family financial circumstances, college choice, gender, race, ethnic origin, or religious preferences.

Only qualifying applications will be considered.

Spelling and grammar are important factors when considering applications.

Award Presentation

Recipients of the scholarships will be announced on the League's websites on June 1, 2025.

**This application can be completed, saved and submitted using Adobe Acrobat Reader.
Download Adobe Acrobat Reader at <https://get.adobe.com/reader/otherversions/>**

Applicant

Last Name: _____ First Name: _____ Middle Initial: _____

Mailing Address: _____

City: _____ State: _____ Zip Code: _____

Team Name: _____ State: _____

Phone Number: _____

Parent/Guardian Name(s): _____

Email Address: _____

Question #1

What have been your academic accomplishments? All answers must be less than 1,000 characters in length.

Question #2

What are your education plans and career interests?

Question #3

What have been your efforts in support of your team?

Question #4

What has been your involvement in your school, your achievements and awards?

Question #5

What has been your involvement in your community?

Question #6

What personal benefits have you received from that experience?

Question #7

What do you consider your greatest strengths?

Question #8

Who has had a significant influence on you and describe that influence.

Acknowledgement

I acknowledge it is my responsibility to submit the completed application by the required deadline and understand it will be rejected if received after the published deadline date.

If granted a scholarship I understand that the USA Clay Target League may use my name for purposes of announcing winners of the League's scholarships.

Upon receipt of scholarship application, it becomes the property of the USA Clay Target League. The League will hold it in strict confidence and will not reveal its contents outside the Scholarship Committee.

I, and parent or legal guardian (if student is under age 18), agree to this acknowledgement.

Date: _____